

I've been hanging out with the Road to Ruin for quite a while now... she *is* such interesting company. Ah, the tales she has to tell – the adventures of course.

But even more intriguing, her book of M-tales... the misadventures, the mistakes, the misery, the misdeeds, the melancholy, the macabre, the mundane, the misdemeanors, the murderous. Well, enough M-words for now.

She says they're the stories of everyone who's ever met her.

Another thing about the Road to Ruin is you don't always know you're traveling with her until it's late in the game and you don't want to play anymore. It's not easy getting out either.

"If you want to get out," she says, "listen to the M-tales."